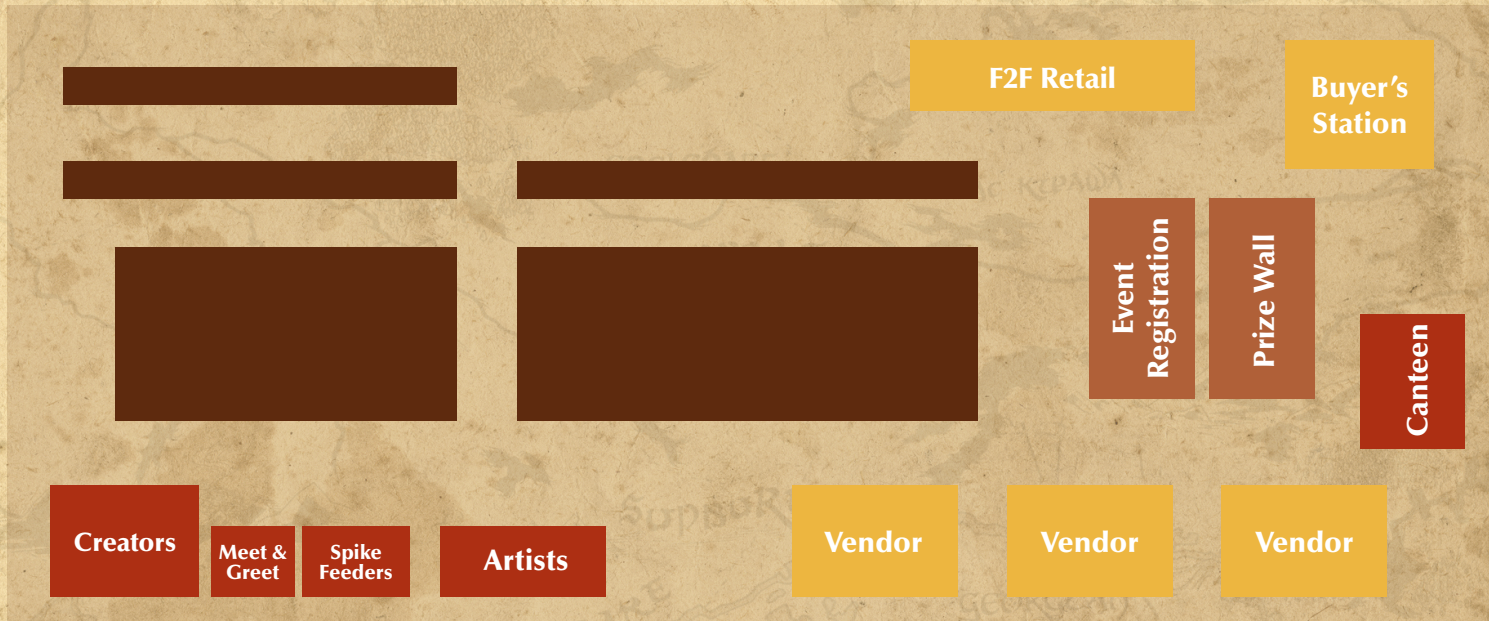


A QUEST TO REMEMBER

COMMANDFEST TORONTO 2026



HALL MAP



Competitive Room

Event
Activation
Room



Welcome Desk
Package Pick Up



VIP Lounge &
After Dark Party Room

DWARVES FOR BREAKFAST

The dwarves have arrived and they're hungry! Work together with your fellow Commander players to feed the incoming guests. All players are on the same team - cooperate or the company never forms!

Format Rules

- Players must work together to host their Dwarven Guests
- Each team starts with 40 life, when it drops to zero your pantry is empty!
- Last until turn 12 to win!



Event Activation Room

Friday 2:00pm - 3:00pm



DWARVES BEFORE DAWN

Some of the company are actually Troll spies! Use your cunning to figure out who's who before it's too late. Players receive hidden role cards: Troll spy, Dwarf, Wizard or Halfling, and must work together to uncover the spies.

Format Rules

- Players secretly become a Halfling, a Wizard, Dwarves or Troll Spies
- Each night, Troll Spies choose a player to kill
- Each day, the all players vote to exile a player
- The Dwarves wins by uncovering all Troll Spies
- The Troll Spies win by killing all other players



Event Activation Room

Friday 3:00pm - 4:00pm

Friday 4:00pm - 5:00pm

Friday 5:00pm - 6:00pm



THE EVENING'S GATHERING

After a long day of adventure, the company finds refuge and rest. Join us for Friday Night Turbo Commander starting at 7pm! Drop in for one flight or stay all night, new games start every 30 minutes.

Information

- Turbo commander is high pace MTG fun! Come play some quick games for a good laugh & great prizes!



Main Event Registration Desk

Friday 7:00pm - 10:00pm

THE HIDDEN RIDDLES

The riddle keeper has set a challenge! Six riddles are hidden around the hall. Figure out the answers and get your stamp at the creator area!

1. _ _ _ _ _
2. _ _ _ _ _
3. _ _ _ _ _
4. _ _ _ _ _
5. _ _ _ _ _
6. _ _ _ _ _

Creator Area

Friday 10:00am - 6:00pm

Saturday 8:00am - 3:00pm

Sunday 8:00am - 3:00pm



FREED FROM THE WEBS

The dwarves have been captured and it's up to you to help save them! Open The Hobbit booster packs in any event to help free them from the murkwood spiders! When enough packs have been opened a special event in the creator area will unlock!

Objective

- Play in limited events and open booster packs before it's too late



Creator Area

Saturday 8:00am - 2:00pm



DOWN THE RIVER

The only way out is in a barrel! Join us at the Saturday night Commander After Dark party for great food, drinks, and silly games. Help the dwarves escape down the river while avoiding the obstacles!

Objective

- Toss the barrels down the to river score points
- Score four points for a bonus prize



Restaurant & VIP Area

Saturday 7:00pm - 10:00pm



THE DRAGON'S QUESTIONS

The dragon awakens and demands to know who is after his treasure! Approach the throne and face the dragon's questions. Each challenger is assigned a secret identity. The dragon will ask try to guess who you are. Survive the interrogation and walk away with some of his hoard!

Information

- The dragon will not reveal his secrets until you approach



Event Activation Room

Sunday 11:00am - 12:00pm

THE WAR OF FIVE FACTIONS

Five factions are at war! Choose your side when you pick up your passport. Winners are announced Sunday at the closing ceremony.

Objective

- Win ODE commander pods and earn vouchers, write your name on them and drop them in the box in the creator area
- The faction with the most votes at the end of the weekend wins prizes
- One random person from each faction will be drawn as the general



ARTISTIC FLAIRE

Display your artistic prowess (or lack thereof) in the d00dle-off against 7 other players! Prizes for everyone, Zero artistic ability required.

Information

- Draw a randomly selected legendary creature or planeswalker from memory in 60 seconds
- Prizes based on humor and recognizability



Creator Area

Friday & Sunday

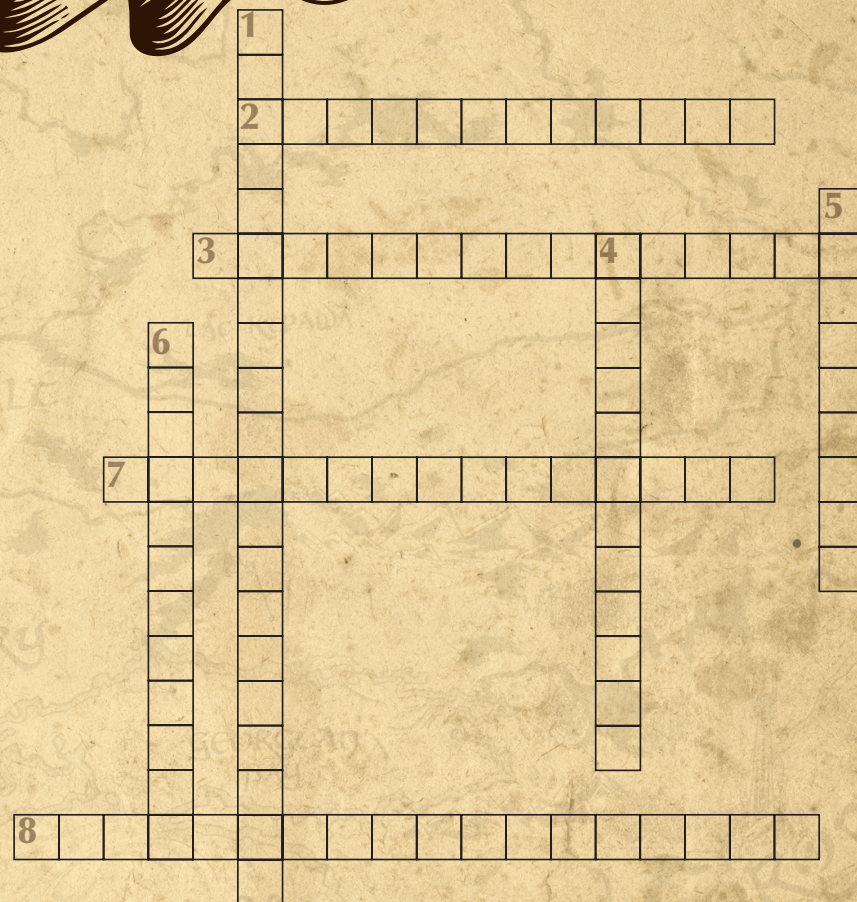
2:30pm - 2:45pm

2:45pm - 3:00pm

3:00pm - 3:15pm

3:15pm - 3:30pm

COMMANDER STAPLE JUMBLE



Down

1. Banned for making too many treasures
4. Did you pay the 1?
5. The dead charge a blood price
6. First card to mention color identity

Across

2. It was probably a lousy spell in the first place
3. Bolt the _____
7. Annoying white ramp
8. Armaments for farming

ARTISTS & VENDORS

These amazing artists and vendors will be on site all weekend for all your purchasing needs!



Zara Alfonso



Nino Vecia



Kim Sokol



Chuck Lukacs

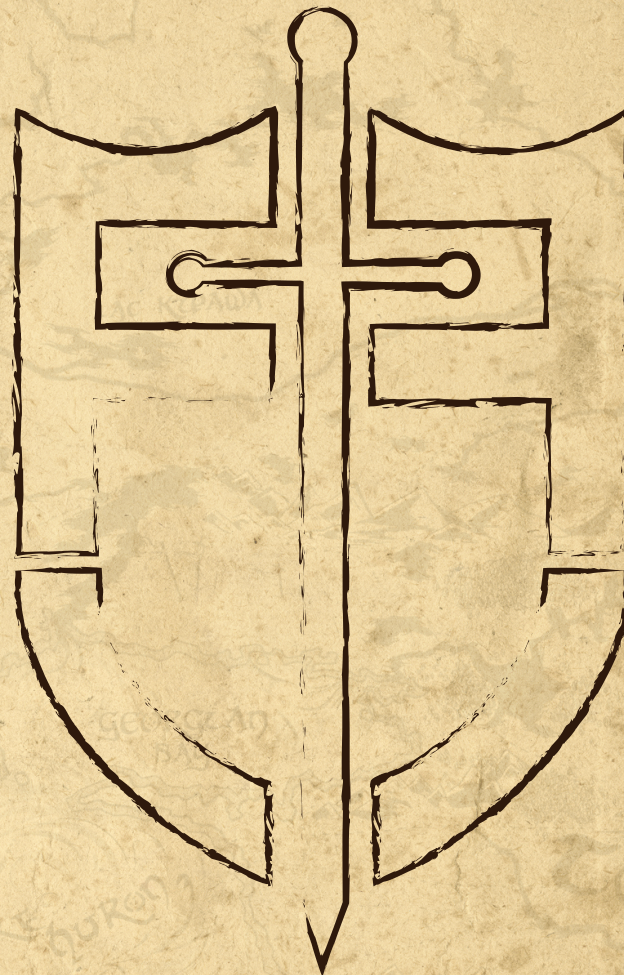
Event Hall

Friday 10:00am - 6:00pm

Saturday 8:00am - 3:00pm

Sunday 8:00am - 3:00pm

Shop - Sell - Trade - Play - Collect



Canada's Magic Store



JOIN THE F2F TOUR

Want to be part of the action at F2F Tour events? We're looking for enthusiastic people to join our event teams!

Whether you're interested in judging or working with our retail team, there are opportunities to get involved, meet other members of the Magic community, and help make F2F events a great experience for everyone.

If you're reliable, friendly, and excited to be part of the event, we'd love to have you on the team!

Scan the QR code below for more information.



F2F TOUR WEEKEND



OTTAWA OCT 2-4
COMMANDER, SEALED,
2 HEADED GIANT
& SO MUCH MORE!



THE ROAD HOME

On pages 4 through 13 there are various activities you can do during the Commandfest. Complete any number and turn in your passport at the creator area when you're finished for a prize based on your completion. When you're done, scan the QR code below to complete the survey!



Passport Redeemed



Feedback Survey

THANK YOU FOR
PARTICIPATING IN A QUEST
TO REMEMBER WE HOPE TO
SEE YOU AGAIN

CREDITS

Organization & Direction
Chris Hrichishen & Kelly Ackerman

Game & Graphic Design
Tobias Vyseri

Background Map Art & Design
Katie Strobel

Content Creator Organization
Stephanie Saunders



Scan the QR code
below to sign up for
our newsletter



WE BUY ALL CARDS

HIGH-END - STAPLES - BULK - SEALED - COLLECTIONS

WE PAY MORE

**FACE TO FACE GAMES:
FREE APPRAISAL SERVICE**



FAIR TRUSTED FAST